

**THE USE OF “BULLY” ENGLISH VIDEO GAME IN IMPROVING  
ENGLISH SKILLS AMONG THE GAME PLAYERS IN INDONESIA**

*A Skripsi*

**Submitted to the Language Education Study Programme to**

**Satisfy Part of the *Bachelor of Education***

**Degree Requirements**



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Cerify that the *skripsi* entitled "The Use Of "BULLY" English Video Game In Improving English Skills Among The Game Players In Indonesia" is definitely my own work. I am completely for the content for the table of this papper. Others opinions or findings included in this *skripsi* are quoted in accordance with ethical standards.

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