## **Chapter One**

### Introduction

This chapter presents the introduction of the research. There are several important points mentioned in this chapter. In this chapter, it provides the background of the research, identification of the problem, limitation of the problem, research question, research objective, and significances of the research. In the last part of this chapter, the researcher mentions organization of the chapter.

#### **Background of the Research**

Reward is one of strategies used by the teachers in the classroom activity to increase motivation and enthusiasm of the students' learning. According to Brown (2000) as cited in Yani (2016), reward an example of extrinsic motivation (p.1). Besides, rewarding can create a good situation for the students in the learning process. Following this, the teachers can provide rewards for their students by giving gifts such as adding value and appreciation. Therefore, giving prizes is expected to motivate the students to have more enthusiasm for learning in order to achieve the desired success.

In the learning process, some students sometimes do not pay attention to the explanations given by the teachers which can make them lose their focus during learning (Mumpuni, 2017). Besides, other activities carried out by some students are

talking with friends, playing stationery on the table, sleeping, and making noise in the classroom during the learning process. Sometimes, the students who feel bored with the class will try to find a way to go out of the class and come late to class. During the learning process, the students also usually ask for permission to go to the toilet even though they do not want it. From the statement mentioned, the learning process can be disrupted by the existence of those activities and will influence the success of learning process.

Punishment is one of the strategies applied by the teachers to control their students when they make some of those behaviors. Besides, punishment can be a kind of reinforcement for the students who do not behave appropriately. Yofi (2018) stated that punishment is a response to the students who break a rule. Giving punishment is expected to create comfort situation during the learning process in the classroom. Therefore, teaching and learning activities will be conducive if the students obey the rules applied in the classroom. Besides, the teachers who implement punishment aim to make the students perform better attitude during the learning process.

From the explanation mentioned above, both rewards and punishments can motivate the students to have better attitude in the teaching and learning process. Giving reward aims to maintain the students' motivation in learning and attract them to do that activity. Besides, punishment purposes to control the undesirable students' behavior during the learning process. Therefore, the students will be motivated to repeat their same action to be more positive in the classroom. In addition, the learning process can be obtained by the students both formal and non-formal way. Formal education is a systematic and multilevel activity which is started from elementary school to college level. Based on the Law number 20 of 2003 article 1 paragraph 2 concerning the National Education System, non-formal education is a pathway to education beyond the formal education which can be implemented in the stages and structures so that the results of non-formal education can be valued equivalently to the formal education. Hence, both of those education levels can complement each other in the implementation system.

Many formal school teachers implement reward and punishment as the teaching strategies based on the researcher's observation while doing an internship program. The teachers implement the reward and punishment to improve the students' learning motivation in the classroom. Based on the results of preliminary observation done by the researcher in one Elementary school, the researcher found the fact that the teachers did not have a great effort when giving rewards and punishments to their students. As the reason, the forms of reward and punishment in the formal schools are clear such as in the form of grades obtained by the students during their study. Besides, the students will automatically gain a reward in the form of good grades when completing a job. Punishment will also be directly obtained by the students if they do not do a task well. Following this, the teachers can provide the punishment by reducing grades or other punishments. As another opinion from personal experience, the researcher also experienced a phenomenon in which the value obtained during formal schooling has a large impact when going on to the next

level of education. In addition to the formal school, the students can also attend nonformal education to increase their knowledge in learning.

Usually, giving rewards and punishment are carried out in formal education, and it can also be conducted in non-formal education such as in English training school. In this context, the research had been conducted in English training school in Yogyakarta. The types of reward and punishment given by teacher between formal and non-formal schools were different but it had the same purpose to motivate students in learning process. There are many studies on the implementation of reward and punishment which can increase students in learning motivation in class. The impact for the students when they are motivated to learn, they can achieve their learning targets. This topic is important because the teachers can implement types of reward and punishment wherever they teach, so that the learning process can be more effective. Therefore, the researcher was interested in conducting a research to find out the implementation of reward and punishment types in the English classroom of English courses regarding the phenomena mentioned above.

# **Identification of the Problem**

In formal education as being observed by the researcher during her internship formal school, the teachers frequently used reward and punishment method. Regarding the statement mentioned, it aims to increase the students' participation during teaching and learning process. Sometimes, based on the students' experience in joining non-formal education, the teachers also gave reward and punishment for their students. Following this, the students who did not receive reward from their teacher could have less enthusiasm in learning. In addition, some teachers also gave the punishment such as score reduction to the students who could not finish their assignment. Regarding the statement mentioned, it can cause the students to give up or not to pay attention again during learning process. Besides, it came from the types of reward and punishment implemented by the teachers in the classroom activity. Additionally, the types of reward and punishment given by the teachers is monotonous and less interesting learning activity which can come as one of the causes for the students not to feel enjoyable during learning process.

# **Delimitation of the Problem**

Several learning strategies are used by the teachers to increase the students' learning motivation. One of learning strategies is the implantation of reward and punishment types applied by the teachers in the classroom activity. In this research, the researcher only focuses on investigating the types of reward and punishment implemented by the teachers in the English course.

## **Research Questions**

This research is intended to answer the following questions:

- 1. What types of reward and punishment are implemented by the teachers to the students in English classroom of English courses?
- 2. What are the teachers' reasons in giving reward and punishment?

# **Research Objectives**

Based on the research questions, the objectives of the research are mentioned as follow:

- 1. to investigate the types of reward and punishment used by the teachers to the students in English classroom of English course.
- 2. to know the teachers' reasons in giving reward and punishment.

# **Significances of the Research**

This research is aimed to give positive advantages for some parties such as teachers, English courses, and other researchers.

For the teachers. This research is expected to be able to make the teachers to be aware of the implementation towards the reward and punishment types given to the students. From this research, the teachers will be able to know on how to implement the rewards and punishments in order to motivate the students in the learning process. By reading the research findings, the majority of the teachers can choose the types of reward and punishment as the teaching strategies in order to increase the students' motivation in English classroom. Additionally, this research can be useful for the teachers as a reflection to their teaching. Moreover, this research can be an evaluation for the teachers on how they should teach and introduce the types of reward and punishment to the students in teaching and learning process. Thus, the teachers can consider using the types of reward and punishment in the learning process. For the English courses. This research can contribute the English courses as non-formal education of the process to improve learning and education. Besides, it can also improve the quality of learning related to the students' learning motivation which is influenced by giving rewards and punishments. This research will become additional information for the English courses to renew the program, syllabus or curriculum. This research also can be a recommendation to create module text in the teaching and learning activity to enhance the quality of students' English understanding.

**For other researchers.** By conducting this research, other researchers can know the types of reward and punishment used by the teachers to motivate the students' learning in English classroom of non-formal education. Besides, the other researchers can use the findings of this research as the theoretical overview of further research on the same topic and might become recommendation of further research. Therefore, conducting this research can also encourage the researchers to conduct the researches towards the use of reward and punishment types as the learning ways deeper related to the same area of this research. In addition, the other researchers can conduct this research not only at the same setting of the research but also at other places.

# **Organization of the Chapter**

This research comprises five chapters namely introduction, literature review, methodology, findings and discussion, and conclusion and recommendation. The first

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chapter presents the introduction. It consists of the background of the research, identification of the problem, and delimitation of the problem. Then, it provides research question, research objective, significances of the research as well as organization of the chapter.

The second chapter discusses the literature review. It reviews the definition of reward and punishment, purpose of reward and punishment and types of reward and punishment. This chapter also provides review of related study.

The third chapter portrays research methodology. This chapter explains the type of research design which is used, research setting and the participants included in this research. Besides, it explains the data gathering technique, research instrument, data gathering procedure, data analysis, and trustworthiness.

In chapter four, it discusses the research finding and discussion. This chapter provides the detailed information about the data gathering from the conducted research and analysis of the data. Besides, the researcher also relates the findings to the relevant literature reviews or theories provided in this research to be the discussion of the research.

Chapter five includes the conclusion and recommendation. In this chapter, researcher presents the conclusion of the research finding related to the research problems. In addition, this chapter contains the suggestion for some parties related to this research.